

Advanced Logic 2014–15

Dimitri Hendriks

VU University Amsterdam
Theoretical Computer Science

week 2



towards bisimulations

- ▶ what can be expressed by the modal language?
- ▶ when can two pointed models (\mathcal{M}, w) and (\mathcal{M}', w') be distinguished by the modal language?
- ▶ when should they be viewed as modally identical?
- ▶ what is the right semantic equivalence for the basic modal language?

indistinguishable states

Example



- ▶ states 2 and 4 cannot be distinguished by a modal formula
- ▶ in other words $2 \models \varphi$ if and only if $4 \models \varphi$, for all formulas φ
- ▶ why?

bisimulations

Definition

Let $\mathcal{M} = (W, R, V)$ and $\mathcal{M}' = (W', R', V')$ be models.

A relation $Z \subseteq W \times W'$ is a **bisimulation** between \mathcal{M} and \mathcal{M}' , notation $Z : \mathcal{M} \Leftrightarrow \mathcal{M}'$, if for all pairs $(w, w') \in Z$:

- ▶ (**base**) $w \in V(p)$ if and only if $w' \in V'(p)$
- ▶ (**zig**) if Rwv then for some $v' \in W'$ we have:
 $R'w'v'$ and vZv'
- ▶ (**zag**) if $R'w'v'$ then for some $v \in W$ we have:
 Rwv and vZv'

So bisimilar states carry the **same atomic information**, and whenever it is possible to make a transition in one model, it is possible to make a **matching transition** in the other.

bisimulations: base condition



$\mathcal{M} = (W, R, V)$

$\mathcal{M}' = (W', R', V')$

if wZw'

bisimulations: base condition



$$\mathcal{M} = (W, R, V)$$

$$\mathcal{M}' = (W', R', V')$$

if wZw'
then for all $p \in \text{VAR}$
 $w \in V(p)$ if and only if $w' \in V'(p)$

bisimulations: the zig-condition

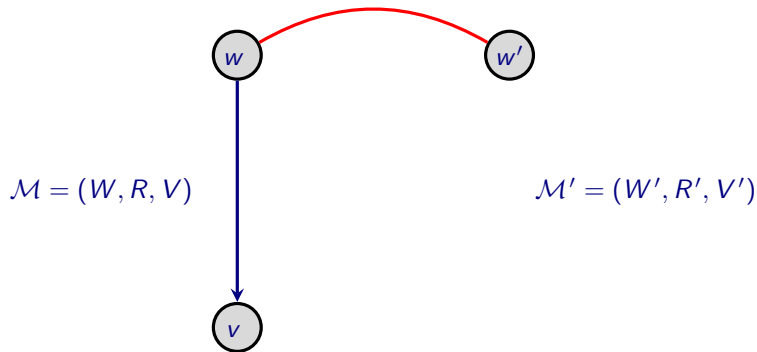


$$\mathcal{M} = (W, R, V)$$

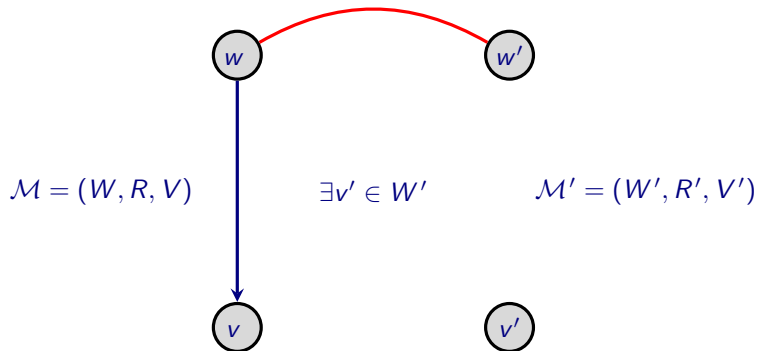
$$\mathcal{M}' = (W', R', V')$$

if wZw'

bisimulations: the zig-condition

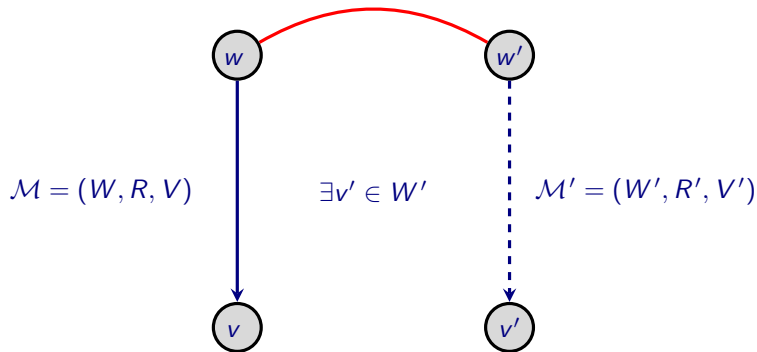


bisimulations: the zig-condition



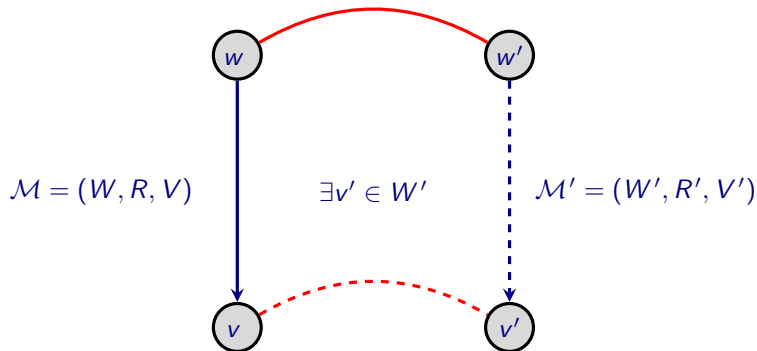
if wZw' and Rww
then there exists a point $v' \in W'$

bisimulations: the zig-condition



if wZw' and Rww
then there exists a point $v' \in W'$
such that $R'w'v'$

bisimulations: the zig-condition



if wZw' and Rww
then there exists a point $v' \in W'$
such that $R'w'v'$ and vZv'

bisimulations: the zag-condition

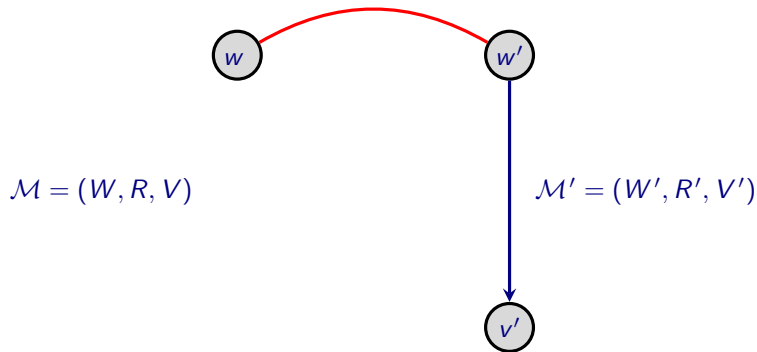


$$\mathcal{M} = (W, R, V)$$

$$\mathcal{M}' = (W', R', V')$$

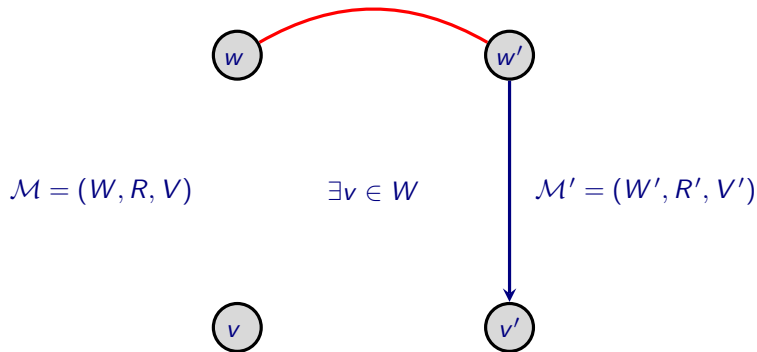
if wZw'

bisimulations: the zag-condition



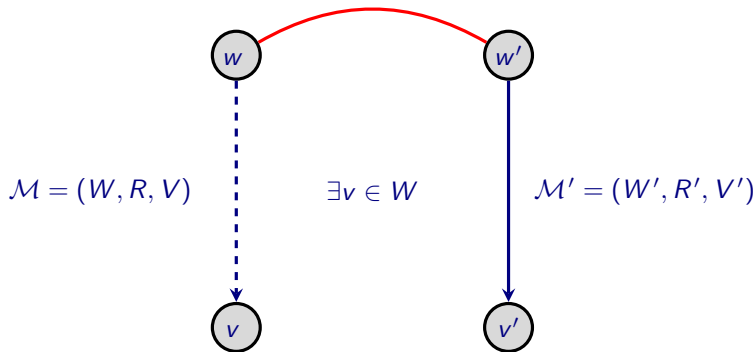
if wZw' and $R'w'v'$

bisimulations: the zag-condition



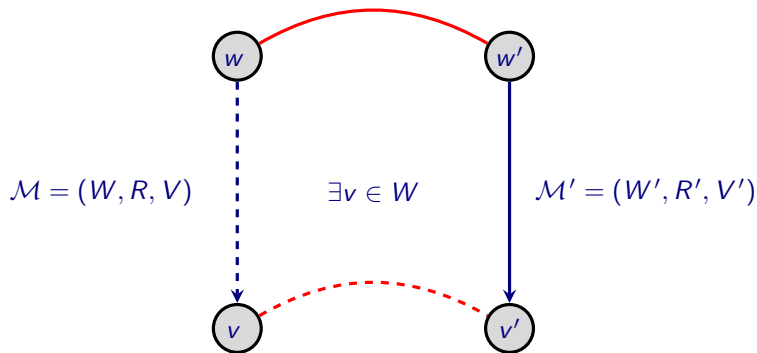
if wZw' and $R'w'v'$
then there exists a point $v \in W$

bisimulations: the zag-condition



if wZw' and $R'w'v'$
then there exists a point $v \in W$
such that Rwv

bisimulations: the zag-condition



if wZw' and $R'w'v'$
then there exists a point $v \in W$
such that Rwv and vZv'

Definition

Two models \mathcal{M} and \mathcal{M}' are **bisimilar**, notation $\mathcal{M} \Leftrightarrow \mathcal{M}'$, if there exists a bisimulation Z such that $Z : \mathcal{M} \Leftrightarrow \mathcal{M}'$.

Two pointed models (\mathcal{M}, w) and (\mathcal{M}', w') are **bisimilar**, notation: $\mathcal{M}, w \Leftrightarrow \mathcal{M}', w'$ or just $w \Leftrightarrow w'$, if $Z : \mathcal{M} \Leftrightarrow \mathcal{M}'$ and wZw' for some bisimulation Z .

Proposition

\Leftrightarrow as a relation between models, is an equivalence relation:

- ▶ $\text{Id} : \mathcal{M} \Leftrightarrow \mathcal{M}$ where $\text{Id} = \{ (w, w) \mid w \in W \}$.
- ▶ If $Z : \mathcal{M} \Leftrightarrow \mathcal{M}'$, then $Z^{-1} : \mathcal{M}' \Leftrightarrow \mathcal{M}$, where $Z^{-1} = \{ (w', w) \mid (w, w') \in Z \}$.
- ▶ If $Z_1 : \mathcal{M}_1 \Leftrightarrow \mathcal{M}_2$ and $Z_2 : \mathcal{M}_2 \Leftrightarrow \mathcal{M}_3$ then $Z_1 \circ Z_2 : \mathcal{M}_1 \Leftrightarrow \mathcal{M}_3$ where $Z_1 \circ Z_2 = \{ (x, z) \mid \exists y (xZ_1y \wedge yZ_2z) \}$.

example of bisimilar states

Example



States 2 and 4 are bisimilar, since there are bisimulations relating them, for example:

$$B_1 = \{(2, 4), (3, 3)\}$$

$$B_2 = \{(1, 1), (2, 4), (4, 2), (3, 3)\}$$

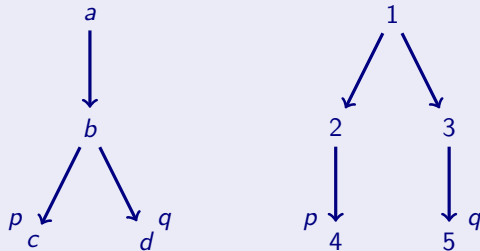
$$B_3 = \{(1, 1), (2, 2), (2, 4), (3, 3), (4, 2), (4, 4)\}$$

bisimulation games

- ▶ players:
 - ▶ Spoiler **S** claims (finite) models \mathcal{M}, s and \mathcal{N}, t to be different
 - ▶ Duplicator **D** claims they are similar
- ▶ play consists of a sequence of links, starting with $s \frown t$
- ▶ at each round with current link $m \frown n$:
 - ▶ if m and n differ in their atoms, **S** wins
 - ▶ if not, **S** has to pick either a successor x of m , or a successor y of n
 - ▶ **D** must respond with a matching transition in the other model:
 - if **S** took a step $m \rightarrow x$ in \mathcal{M} , then **D** must find a step $n \rightarrow y$ in \mathcal{N}
 - if **S** took a step $n \rightarrow y$ in \mathcal{N} , then **D** must find a step $m \rightarrow x$ in \mathcal{M}
 - ▶ play continues with $x \frown y$
 - ▶ if a player cannot make a move, (s)he loses
- ▶ infinite games (where we return to an already visited link) are won by **D**

example of non-bisimilarity

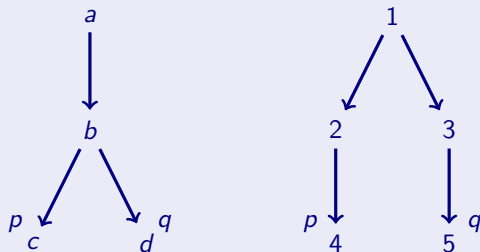
Example



states a and 1 are not bisimilar ...

example of non-bisimilarity

Example

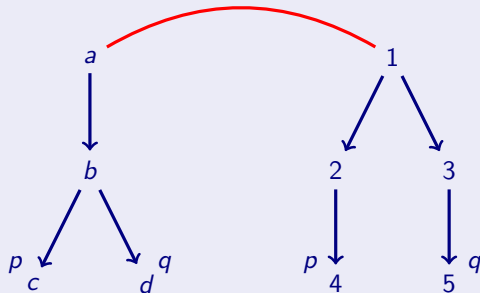


for suppose they were. then $(a, 1) \in Z$ for some bisimulation Z

$$Z \subseteq \{a, b, c, d\} \times \{1, 2, 3, 4, 5\}$$

example of non-bisimilarity

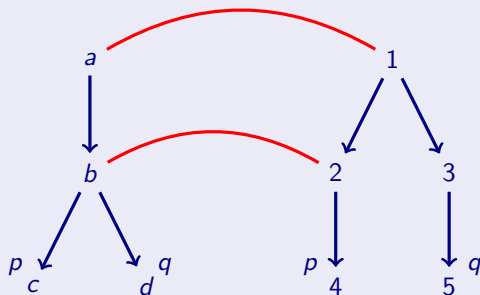
Example



$$Z = \{ (a, 1), \dots \}$$

example of non-bisimilarity

Example

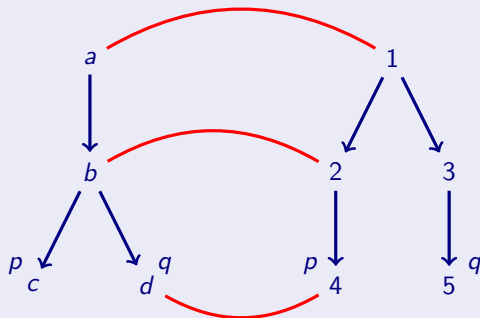


$$Z = \{ (a, 1), (b, 2) \dots$$

since the step from 1 to 2 has to be matched on the left (zag)

example of non-bisimilarity

Example

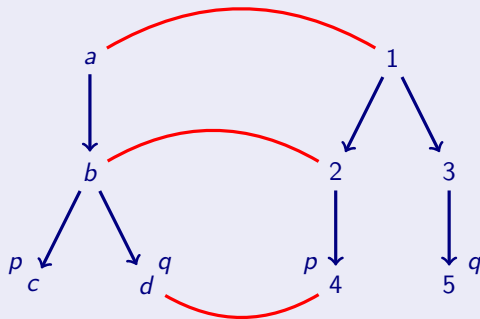


$$Z = \{ (a, 1), (b, 2), (d, 4) \dots$$

since the step from b to d has to be matched on the right (zig)

example of non-bisimilarity

Example



but d and 4 disagree on their atomic info: $d \not\models p$ whereas $4 \models p$.
hence, there cannot be a bisimulation linking a to 1 .

another example of a bisimulation

Example

$$\mathcal{N} = (\mathbb{N}, S)$$

$$S = \{(n, n+1) \mid n \in \mathbb{N}\}$$

$$V(p) = \{2n \mid n \in \mathbb{N}\}$$

$$\mathcal{F} = (\{e, o\}, R)$$

$$R = \{(e, o), (o, e)\}$$

$$U(p) = \{e\}$$

State 0 of model (\mathcal{N}, V) bisimulates with state e of model (\mathcal{F}, U) .

modal equivalence of states

Definition

Let \mathcal{M} and \mathcal{M}' be models.

A state w of \mathcal{M} and a state w' of \mathcal{M}' are **modally equivalent**, notation $\mathcal{M}, w \leftrightarrow \mathcal{M}', w'$, if they satisfy the same formulas:

$$\mathcal{M}, w \leftrightarrow \mathcal{M}', w' \quad \text{if and only if} \quad \forall \varphi (\mathcal{M}, w \models \varphi \text{ iff } \mathcal{M}', w' \models \varphi)$$

invariance: $\Leftrightarrow \subseteq \Leftarrow$

Theorem

Bisimilar states are modally equivalent:

$$(\mathcal{M}, w \Leftrightarrow \mathcal{M}', w') \implies (\mathcal{M}, w \Leftarrow \mathcal{M}', w')$$

In other words: modal truth is **invariant** under bisimulation.

bounded morphisms: functional frame-bisimulations

Definition

Let $\mathcal{F} = (W, R)$ and $\mathcal{F}' = (W', R')$ be frames.

A function $h : W \rightarrow W'$ is a **bounded morphism** if it satisfies

- ▶ for all $w, v \in W$, if Rwv then $R'h(w)h(v)$
- ▶ for all $w \in W$, $v' \in W'$, if $R'h(w)v'$ then there exists $v \in W$ such that $h(v) = v'$ and Rwv

We write $h : \mathcal{F} \twoheadrightarrow \mathcal{F}'$ if h is a **surjective** bounded morphism from \mathcal{F} to \mathcal{F}' (so when the image of h is the entire domain of \mathcal{F}').

We write $\mathcal{F} \twoheadrightarrow \mathcal{F}'$ if $h : \mathcal{F} \twoheadrightarrow \mathcal{F}'$ for some h , and call \mathcal{F}' a **bounded morphic image** of \mathcal{F} .

Note that the relation $H = \{(x, h(x)) \mid x \in W\}$ satisfies the zig and zag conditions of bisimulation.

surjective bounded morphisms preserve frame validity

Theorem

A bounded morphic image \mathcal{F}' of \mathcal{F} contains the theory of \mathcal{F} , i.e.,

$$(\mathcal{F} \twoheadrightarrow \mathcal{F}') \implies (\mathcal{F} \models \varphi \implies \mathcal{F}' \models \varphi)$$

application: asymmetry not modally definable

Example

There is no modal formula that characterizes asymmetry ($Rxy \rightarrow \neg Ryx$); proof using frames \mathcal{N} en \mathcal{F} from slide 45:

- ▶ suppose there was such a formula φ
- ▶ then $\mathcal{N} \models \varphi$
- ▶ let h be defined by $h(2n) = e$ and $h(2n + 1) = o$
- ▶ then $h : \mathcal{N} \twoheadrightarrow \mathcal{F}$ and so $\mathcal{F} \models \varphi$
- ▶ contradiction, as \mathcal{F} is not asymmetric
- ▶ hence φ does not exist

In general:

Corollary

Let \mathcal{C} be a class of frames, and let $\mathcal{F}, \mathcal{F}'$ be frames. If $\mathcal{F} \in \mathcal{C}$, $\mathcal{F} \twoheadrightarrow \mathcal{F}'$ and $\mathcal{F}' \notin \mathcal{C}$, then \mathcal{C} cannot be characterized by a modal formula.

$\Leftrightarrow \subseteq \Leftrightarrow ?$

What about the other direction: does modal equivalence of states imply that they are bisimilar?